**Sprint Review Checklist**

|  |  |  |  |
| --- | --- | --- | --- |
| Project Name | Digital Pink Card | Project ID  (if applicable) |  |
| Reviewer’s Name | Jann Willem Cai | Sprint No. | 02 |
| Review Date | 23 Feb 2018 |  |  |

This checklist is to be used to assess if sprint goals have been achieved during the sprint. Particularly, if the target features of the software have been built based on user acceptance criteria.

Functional Goals:

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| **User Acceptance Criteria** | **Compliance** | | **Remarks** | **Estimated**  **Value** |
| Yes | No |
| UC-2.0-S1: Time In | / |  | Student is able to time in: he can scan his ID and have his student number be displayed on the screen. | 34 |
| UC-3.0-S2: Time Out | / |  | Student is able to time out: he can scan his ID and have the appropriate information (time in and time out times) saved in the database. | 34 |
| **TOTAL** | (count of YES) | (count of NO) |  |  |
| **Team Velocity** (Add all value sof UAC that have been complied) | | | |  |

Tester's Comments:

Complies with functional goals

Usability Goals:

# If interfaces will be delivered at the end of the sprint, evaluate the system according to Nielsen's Usability Heuristics. For items that are not applicable, check **NA**.

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| **Nielsen's Usability Heuristics** | **Strongly Strongly**  **Disagree Agree** | | | | | **NA** |
| 1 | 2 | 3 | 4 | 5 |  |
| Simple and Natural Dialogue |  |  |  | / |  |  |
| Speaks the Users' Language |  |  |  | / |  |  |
| Minimize User Memory Load |  |  |  | / |  |  |
| Consistency |  |  | / |  |  |  |
| Feedback |  |  | / |  |  |  |
| Clearly Marked Exits |  |  | / |  |  |  |
| Shortcuts |  |  |  |  |  | / |
| Good Error Messages |  |  | / |  |  |  |
| Prevent Errors |  |  | / |  |  |  |
| Help and Documentation |  |  |  |  |  | / |

# Reviewer’s Comments:

Usable, add flavor and design

Please differentiate time-in time-out clearly